<u>TOURNAMENT PROCEDURE.</u>

PRELIMINARY ROUN-Last squad is on Wednesday 6/6/2007 @ Pm

There will be 13 days of preliminary rounds, 8 sessions per day throughout the championship. To be eligible to enter the final rounds, bowlers must bowl a minimum of 3 series of 3 games each. There will be no limitation on retries. Only the best 3 series total will be recognised for final rounds.

SECOND ROUND -TOP 32

The top 26 with the highest averages +4 saudis +2 super bowlers for the preliminary round will be eligible for this round.

The 32 bowlers will play a total of (8) games on different lanes.

The total pin fall will determine the top 16 ($15+1\ saudi$).

The same top 16 will be competing in the ABF Tour on Saturday 9th June 2007.

QUARTER -FINAL ROUND-TOP

The top (16) bowlers will play (8) games on different lanes from scratch and the top (5) will qualify for the final round.

FINAL ROUND

Match#1: The 2nd and the 5th will play 1 game. The 3rd and the 4th will play 1 game. Losers from match #1 and match # 2. Winners from match #1 and match # 2.

The winner of match # 4 will play the top seeded bowlers in this match. The top seeded bowler shall be declared the winner if he wins one of two final games. The challenger to top seed can only be declared winner if he wins both games of the final. The top seed decides who to play 1 st. Bowlers will Play on lanes.

<u>TIES</u>

PRELIMINARY ROUND

In case of a tie pin fall among two or more bowlers in this round, there will be a tiebreaker, which will be run as follows:
The high series will determine the qualifier. In case the high series is still the same, the 2nd high series will be considered, and so on. If in all cases the tie cannot be determining the qualifier, the high lanes will be considered in the best 3 series.

SECOND, QUARTER & SEMI-FINAL ROUNDS

In case of a tie in pin fall among two or more bowlers in these rounds, there will be a tiebreaker, which will be run as follows

Another game will be played . if after this game the tie remains unbroken the sudden death will apply where the 9^{th} and 10^{th} frames will be played amongst the bowlers. If the tie remains unbroken after the frames are played , the bowlers will re-play the last two frames until the tie is broken.

FINAL ROUND

In the case of a tie in pin fall during the final round there will be a tiebreaker, which will be run as follows: The sudden death will apply where last two frames will be played amongst the

bowlers . If the tie remains unbroken after these frames are played, the bowlers will re-play the last two frames until the tie is broken .

(The sudden death is by playing the 9th and 10th frame Roll-Off). The bowler who

finished on the left lane will start the roll-off on the left lane. The opponent shall roll two consecutive frames (one on the right lane and one on the left lane) to complete his 9^{th} 10^{th} frames. The 1^{st} bowler then bowls his 10^{th} frame on the right lane. If a tie exist after this sequence, then the bowler who finished on the left lane start another tie breaker on the left lane. Similar tiebreakers shall take place until a winner is declared.

DISPUTE

The WTBA rules & regulations are applied & the decisions of the duty Marshal or delegate is final & binding.

LANES CONDITIONS

The lanes will be conditioned three times a day, before 8 am, 12 pm, 6 pm.

BOWLING BALLS

It is the responsibility of the bowler to ensure that all playing bowling balls meet the WTBA specifications for gross weight, balance, hardness, etc. The championship manager or his official delegates will conduct a random check and inspection and at any time on the bowling balls used during the championship. Those who found illegal in accordance of the WTBA measures, the entire scores since the registration date will be discarded.

VENUE

Universal Bowling Centre.

INVITATION

All participating bowlers in addition to selected guests are invited to the prize Presentation & Dinner.