

2024 IBF World Youth Championships

July 7 – 18, 2024 Fiesta Bowling Center Incheon, Korea

Bulletin 2



February, 2024



2024 World Youth Championships Bulletin 2

The INTERNATIONAL BOWLING FEDERATION (IBF) and KOREA BOWLING ASSOCIATION (KBA) proudly present the 2024 World Youth Championships Bulletin No. 2 for IBF member federations.

2024 World Youth Championships will be hosted by the International Bowling Federation and the Korea Bowling Association.

This Bulletin includes the following information:

Federation Information

Official Invitation

Schedule

Format

Official Hotels

Bowling Centre Information

Visa Information

Results Services

Transportation

Various Fees

Flags and Anthem

Forms A - F (attached)

Each International Bowling Federation member federation may register a maximum of 4 male and 4 female athletes to participate in 2024 World Youth Championships.

The official email of 2024 World Youth Championships is: wwc2024@ibf-bowling.org All communication regarding the Championships should be made through this email address.

Sheikh Talal M Al Sabah President International Bowling Federation (IBF)



1. Federation Information

KOREA BOWLING ASSOCIATION

Address: 424 Olympic-ro Olympic Center room 336, Songpa-gu, Seoul, Korea

Phone: +82 2 420 4280 Email: bowling@sports.or.kr

2. Official Invitation

The official invitation is attached as Form A with this bulletin. The deadline to submit the intention of participation is on or before Mar.29,2024

We would like to remind all IBF Member Federations that only federations who are currently paid up and qualified members of IBF are allowed to participate in the championships.

Official Delegation

The official delegation shall include:

A maximum of 4 athletes (male or female)

Coaches for athletes

Administrators for athletes

Medical officers including sport psychologist and sport physiotherapist

The official delegation is invited to all official functions including the Opening Ceremony as well as the Victory Banquet.

3. Preliminary Schedule

Preliminary Schedule – 2024 IBF World Youth Championships (subject to change)

07.07.2024	Sunday	All Day 10.00 -	18.00	Team arrivals Unofficial Practice
		10.00	10.00	Chometal Fractice
08.07.2024	Monday			Last day of team arrivals
		10.00 -	18.00	Unofficial Practice
		17.00 -	18.00	Team Managers Meeting
09.07.2024	Tuesday	09.00 -	10.30	Official Practice Squad 1
	-	11.30 -	13.00	Official Practice Squad 2
		14.00 -	15.30	Official Practice Squad 3
		16.30 -	18.00	Official Practice Squad 4
		19.00 -	20.00	Opening Ceremony
10.07.2024	Wednesday	09.00 -	12.00	Singles Squad 1 - Women
	·	13.30 -	16.30	Singles Squad 1 - Men
11.07.2024	Thursday	09.00 -	12.00	Singles Squad 2 - Women
	J	13.30 -	16.30	Singles Squad 2 - Men
12.07.2024	Friday	09.00 -	11.00	Singles Matchplay - Women
	J	12.00 -	14.00	Singles Matchplay - Men
		15.00 -	18.00	Doubles Squad 1 – Women
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13.07.2024	Saturday	09.00 - 12.00 13.30 - 16.30	Doubles Squad 1 - Men Doubles Squad 2 - Women
14.07.2024	Sunday	09.00 - 12.00 13.30 - 16.00	Doubles Squad 2 - Men Doubles Matchplay - Women
15.07.2024	Monday	09.00 - 11.00 12.30 - 15.30	Doubles Matchplay - Men Team Qualifying - Women
16.07.2024	Tuesday	09.00 - 12.00 13.00 - 15.00 16.00 - 18.00	Team Qualifying - Men Team Matchplay - Women Team Matchplay – Men
17.07.2024	Wednesday	09.00 - 12.00 13.00 - 15.00 15.30 - 16.30 16.30 - 17.30 17.30 -	Mixed Team Qualifying Mixed Team Matchplay Mixed Team Semi Final Mixed Team Final Medal Ceremony, Mixed Team
18.07.2024	Thursday	09.00 - 10.00 10.00 - 11.00 11.00 - 12.00 12.00 - 13.00 13.00 - 14.00 14.00 - 15.00 15.00 - 16.00 16.00 - 17.00 17.00 - 18.00	Singles Semi Final – Women and Men Singles Final - Women Singles Singles Final - Men Medal Ceremony, Singles Doubles Semi Final – Men and Women Doubles Final - Men Doubles Final - Women Medal Ceremony, Doubles Team Semi Final – Men and Women Team Final - Women Team Final - Women Team Final - Men Medal Ceremony, Team
		19.30 -	Victory Banquet



4. 2024 IBF World Youth Championships – Format, Rules and Regulations

Eligibility Rule 4.9

- 4.9.1 To be eligible to enter athletes in IBF championships, federations must be current with their IBF and Zone membership fees.
- 4.9.2 Any athlete in the IBF championships must be a national of the country of the IBF member federation, which is entering him (subject to the exceptions below).
- 4.9.3 All disputes relating to the determination of the country which an athlete may represent in the IBF championships shall be resolved by the IBF Executive Board.

4.9.4 Exceptions

- a) An athlete who is a national of two or more countries at the same time may represent either one of them, as he may elect. However, after having represented one country in the Olympic Games, in world, continental or regional games or in world or regional championships recognized by the IBF, he may not represent another country unless he meets the conditions set forth below that apply to persons who have changed their nationality or acquired a new nationality.
- b) An athlete who has represented one country in the Olympic Games, in world, continental or regional games or in world or regional championships recognized by the IBF, and who has changed his nationality or acquired a new nationality, may participate in the IBF Championships to represent his new country provided that at least three years have passed since the athlete last represented his former country. This period may be reduced or even cancelled by the IBF Executive Board, with the agreement of the athlete's National Olympic Committee and national bowling federation, which takes into account the circumstances of each case.
- c) If an associated state, province or overseas department, a country or colony acquires independence, if a country becomes incorporated within another country by reason of a change of border, if a country merges with another country or if a new member federation is recognized by the IBF, an athlete may continue to represent the country to which he belongs or belonged. However, he may, if he prefers, choose to represent his country or be entered in the IBF Championships by his new IBF member federation if one exists. This particular exception may be made only once.
- d) Furthermore, in all cases in which a competitor would be eligible to participate in World Championships, either by representing another country than his or by having the choice as to the country which such competitor intends to represent, the IBF Executive Board may take all decisions of a general or individual nature with regard to issues resulting from nationality, citizenship, domicile or residence of any competitor, including the duration of any waiting period.

4.9.5 Age Eligibility for World Championships

a) For WYC the athlete must have reached the age of 13 years on 1 January in the year of the championship



b) The athletes in WYC must not have reached the age of 21 years on 1st January of the year of the championships. Also see 4.9.5 a

Official Delegation

The official delegation shall/can include:

- a. 4 athletes (male and/or female) (this is the required number)
- b. Coaches for athletes
- c. Administrators for athletes
- d. Medical officers including sport psychologist and sport physiotherapist.

The official delegation is invited to all official functions including the Opening Ceremony as well as the Victory Banquet.

6.2 Lane Assignments and Registration

- 6.2.1 In due time before the start of the championships, the Tournament Director will decide the number of squads for each event and the number of lanes in use for each squad.
- 6.2.2 Lane assignments shall be determined by lot for Singles, Doubles and Team.
- 6.2.3 For Singles and Doubles, once competition is under way, the number of athletes scheduled on a pair of lanes must be consistent throughout the tournament.
- 6.2.4 An impartial lane assignment should be performed in due time prior to the Pre-Tournament meeting in order for it to be announced at the meeting.
- 6.2.5 Verification of the number of athletes from each participating federation and spellings of their names must be done latest in conjunction with the Pre-Tournament meeting. No changes will be permitted thereafter.

6.3 Practice

- 6.3.1 The athletes of each federation shall be nominated prior to the start of the official practice.
- 6.3.2 Minimum one day of official practice must be provided immediately prior to the start of the Singles. One hour practice is required for each federation. However, if the competition lanes are not available for unofficial practice immediately prior to the official practice, two days of official practice will be required with two hours for each federation the first day and one hour for each federation the second day.
- 6.3.3 Each federation will have one session of official practice.
- 6.3.4 After the lanes have been prepared and the official practice concluded, no play whatsoever by the participants of the championships shall be allowed on the competition lanes during the entire duration, except the championships proper. This will not preclude efforts (e.g. exhibition) to promote bowling before, after or in between events. However, this does not allow any play by participants on the competition lanes after the last event of the day when the bowling centre is available to the public for open bowling. Violators are subject to disqualification.

6.4 Athlete's area

- 6.4.1 The Tournament Manager, using methods of identification, which are obvious to spectators, shall define the athletes' area.
- 6.4.2 Only one coach or official from any federation will be permitted in the athletes' area in the immediate vicinity of each pair of lanes on which their athletes are competing.
- 6.4.3 It is not permissible to bring in or consume food in the athletes' area. This does not include candy bars or fruit.



Events

Singles

Singles Qualification Event

Dual Lane Style

A game shall be played on two lanes (a pair) immediately adjoining each other.

Individual entrants shall successively and in regular order bowl one frame on one lane, and for the next frame alternate and use the other lane until five frames are bowled on each lane of the pair.

Round Robin Format

In the round robin the qualifying format of the event determines the number of athletes who will advance to round robin competition

Each athlete bowls one match against every other athlete

Matches consist of one game matches.

Each athlete will bowl 6 games of qualification. Two players per lane. Change of lane after each game. A detailed lane movement schedule will be presented before the start of the event. Top 16 athletes qualify for group match play.

Ties to advance to match play will be broken by a one game match between the tied athletes. The tie-breaker match will take place at an appropriate time prior to the start of the round robin round. Additional ties will be broken by a 9th & 10th frame roll-off. Ties for position in groups will be broken by highest last game in qualification. If a tie still exists it is broken by highest 5th game and so forth until tie is broken

The Leaderboard will be split into two groups (A & B) using a snake system. The snake will start with the highest finisher being placed in group A and moves across each group.

Group A	Group B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

Singles Group Match Play

Each group will play 7 Round Robin matches. 3 points will be awarded for a win in a match, 1 for a tie. The top 2 athletes on points from each of the two groups will advance to semi-finals. Athletes will play on one pair of lanes, one athlete per lane. Lanes are assigned from a predetermined schedule.

Ties in a group to advance in will be broken by a one game match between the tied athletes. The tie-breaker match will take place immediately after last group match have been played. Additional ties will be broken by a 9th & 10th frame roll-off.

If more than two athletes are tied to advance one game will be played by all tied athletes and highest score(s) will advance.



Singles Semi-Finals

Four athletes qualify from group match play. Semi-finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie. Winners advance to the final.

Semi-Final 1	Winner group A	vs	Second place group B
Semi-Final 2	Winner group B	vs	Second place group A

Semi-finals will be played on one pair of lanes, one athlete per lane. Highest ranked athlete from group match play will choose the starting lane (left or right) after warm-up. Ties for seeding will be broken by total pinfall in qualification.

Singles Finals

Two athletes qualify from semi-finals. Final will be played over best of three games. In the event of a tie in any game a 9th 10th frame roll off will occur to break the tie.

Athletes will play on one pair of lanes, one athlete per lane. Highest ranked athlete from group match play gets the chose starting lane (left or right) after warm-up. Ties for seeding will be broken by total pinfall in qualification.

Final	Winner SF1	VS	Winner SF2
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Doubles

Style of Play

Single Lane Style

A game shall be played on one lane.

Members of competing doubles teams shall successively and in regular order bowl one frame on one lane until 10 frames are bowled on the lane.

Round Robin Format

Each team bowls one match against every other team in the group.

Matches consists of one game.

Baker Format

In the Baker format, members of competing doubles successively and in regular order bowl complete and consecutive frames within the same game.

Doubles Team Nomination

All federations are allowed to enter two doubles teams per gender.

Doubles Qualification Event

10 games baker style. Top 16 double teams qualify for group match play. Change of lane after every game. One team per lane.

Ties to advance to match play will be broken by a one game match between the tied teams. The tie-breaker match will take place at an appropriate time prior to the start of the round robin round. Additional ties will be broken by a 9th & 10th frame roll-off.

Ties for position in groups will be broken by highest last game in qualification. If a tie still exists it is broken by highest 9th game and so forth until tie is broken

The Leaderboard will be split into two groups (A,B) using a snake system. The snake will start with the highest finisher being placed in group A and moves across each group.



Group A	Group B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

Doubles Group Match Play

16 double teams qualify from qualification. 2 groups of 8 teams are created based on position in qualification. Each group will play 7 Round Robin matches. 3 points will be awarded for a win in a match, 1 point to each team for a tie. The top 2 teams in points from each of the two groups will advance to semi-finals.

Teams will play on one pair of lanes, one team per lane. Lanes are assigned from a predetermined schedule.

Ties to advance from each group will be broken by a one game match between the tied teams. The tie-breaker match will take place immediately after last group matches have been played. Additional ties will be broken by a 9th & 10th frame roll-off.

If more than two teams are tied to advance one game will be played by all tied teams and highest score(s) will advance.

Doubles Semi-Finals

4 teams qualify from match play groups. Semi-finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie. Winners advance to the final.

Semi-Final 1	Winner group A	VS	Second place group B
Semi-Final 2	Winner group B	VS	Second place group A

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Doubles Finals

Two teams qualify from semi-finals. Finals will be played over best of three games. In the event of a tie in a game a 9^{th} 10^{th} frame roll off will occur to break the tie.

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Final	Winner SF1	VS	Winner SF2
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Team

Style of Play

Single Lane Style

A game shall be played on one lane.

Members of competing doubles teams shall successively and in regular order bowl one frame on one lane until 10 frames are bowled on the lane.

Round Robin Format

Each team bowls one match against every other team in the group.

Matches consists of one game.

Team Championship Baker Format

In the Baker format, members of competing teams successively and in order bowl complete and consecutive frames within the same game

Team Nomination

All federations are allowed to enter one team per gender. A team consists of four athletes.

Team Qualification Event

10 games baker style. Top 16 teams qualify for group match play. Change of lane after every game. One team per lane.

Ties to advance to match play will be broken by a one game match between the tied teams. The tie-breaker match will take place at appropriate time prior to the start of the round robin round. Additional ties will be broken by a 9^{th} & 10^{th} frame roll-off.

Ties for position in groups will be broken by highest last game in qualification. If a tie still exists it is broken by highest 5th game and so forth until tie is broken

The Leaderboard will be split into two groups (A,B) using a snake system. The snake will start with the highest finisher being placed in group A and moves across each group.

Group A	Group B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

Ties to advance are broken by a one game match between the tied teams. The tie-breaker match will take place immediately after qualification. Additional ties will be broken by a 9th & 10th frame roll-off.



Team Group Match Play

16 teams qualify from qualification. 2 groups of 8 teams are created based on position in qualification. Each group will play 7 Round Robin matches. 3 points will be awarded for a win in a match, 1 point to each team for a tie. From each of the two groups the top 2 teams in points will advance to semi-finals.

Teams will play on one pair of lanes, one team per lane. Lanes are assigned from a predetermined schedule.

Ties to advance from each group will be broken by a one game match between the tied teams. The tie-breaker match will take place immediately after last group matches have been played. Additional ties will be broken by a 9^{th} & 10^{th} frame roll-off.

If more than two teams are tied to advance one game will be played by all tied teams and highest score will advance.

Team Semi Finals

4 teams qualify from match play groups. Semi-finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie. Winners advance to the final.

Semi-Final 1	Winner group A	vs	Second place group B
Semi-Final 2	Winner group B	vs	Second place group A

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Team finals

Two teams qualify from semi-finals. Finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie.

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Final	Winner SF1	VS	Winner SF2
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MIXED TEAM

Style of Play

Single Lane Style

A game shall be played on one lane.

Members of competing doubles teams shall successively and in regular order bowl one frame on one lane until 10 frames are bowled on the lane.

Round Robin Format

Each team bowls one match against every other team in the group.

Matches consists of one game.

Team Championship Baker Format

In the Baker format, members of competing teams successively and in order bowl complete and consecutive frames within the same game



Mixed Team Nomination

All federations are allowed to enter two mixed teams. A team consists of four athletes, two male and two female from the same federation.

Mixed Team Qualification Event

10 games baker style. Top 16 teams qualify for group match play. Change of lane after every game. One team per lane.

Ties to advance to match play will be broken by a one game match between the tied teams. The tie-breaker match will take place at an appropriate time prior to the start of the round robin round. Additional ties will be broken by a 9th & 10th frame roll-off.

Ties for position in groups will be broken by highest last game in qualification. If a tie still exists it is broken by highest 5th game and so forth until tie is broken

The Leaderboard will be split into two groups (A,B) using a snake system. The snake will start with the highest finisher being placed in group A and moves across each group.

Group A	Group B
1	2
4	3
5	6
8	7
9	10
12	11
13	14
16	15

Ties to advance are broken by a one game match between the tied teams. The tie-breaker match will take place immediately after qualification. Additional ties will be broken by a 9th & 10th frame roll-off.

Mixed Team Group Match Play

16 teams qualify from qualification. 2 groups of 8 teams are created based on position in qualification. Each group will play 7 Round Robin matches. 3 points will be awarded for a win in a match, 1 point to each team for a tie. From each of the two groups the top 2 teams in points will advance to semi-finals.

Teams will play on one pair of lanes, one team per lane. Lanes are assigned from a predetermined schedule.

Ties to advance from each group will be broken by a one game match between the tied teams. The tie-breaker match will take place immediately after last group matches have been played. Additional ties will be broken by a 9^{th} & 10^{th} frame roll-off.

If more than two teams are tied to advance one game will be played by all tied teams and highest score(s) will advance.



Team semi finals

4 teams qualify from match play groups. Semi-finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie. Winners advance to the final.

Semi-Final 1	Winner group A	vs	Second place group B
Semi-Final 2	Winner group B	vs	Second place group A

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Mixed Team Finals

Two teams qualify from semi-finals. Finals will be played over best of three games. In the event of a tie in a game a 9th 10th frame roll off will occur to break the tie.

Teams will play on one pair of lanes, one team per lane. Highest ranked team from group match play gets to choose starting lane (left or right) after warm-up. Teams will change lane after each game. Ties for seeding will be broken by total pinfall in qualification.

Final	Winner SF1	VS	Winner SF2
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TIMING – IBF SHOT CLOCK

IBF World Youth Championships will be played using one lane courtesy.

In addition to that a shot clock will be used in every game played. The shot clock will be strictly enforced during every aspect of the tournament.

The following time rules apply and will be strictly enforced during the entire event.

First shot in a frame. When your opponent leaves the approach and you have a full set of pins, you have 30 (thirty) seconds complete your shot. The shot is deemed complete in shot clock terms when the ball is fully released and has passed the foul line.

Second shot in a frame. After your first ball have returned to the ball return, you have 30 (thirty) seconds to complete your shot. The shot is deemed complete in shot clock terms when the ball is fully released and has passed the foul line.

First offence: A warning for slow bowling is given to the player/team.

Second offence: A warning for slow bowling is given to the player/team.

Third, and continued offence: The pin count of the whole frame where the offence occurred in will be nulled.

Bowling Ball Registration

Every athlete is allowed to register a maximum of six 6 bowling balls for use in the championship. No substitution is allowed during the event.

Bowling Ball Surface Alteration

Within a block, no surface alteration is allowed on a bowling ball once practise has finished.



Warm-up

Qualification & group match play:

Before every block of games, the athlete or team will get 10 minutes (singles & doubles) or 12 minutes (teams & mixed teams) of warm-up on their starting pair/lane.

Semi-finals and finals.

Before a match, the competing athletes/teams will have 5 minutes (singles & doubles) or 8 minutes (teams & mixed teams) warm-up on their starting pair/lane.

Warm-up lanes will be available for Semi-Finalists and Finalists.

Alcohol Consumption

There will be zero tolerance for alcohol consumption in the bowling center for athletes and federation officials. The bowling center is going to restrict alcohol consumption to the second floor for guests, away from the competition area. Athletes and federation officials may not consume alcohol while wearing the standard uniform of their national federation during the period commencing with the start of official practice and the end of the tournament. The penalty for violation:

- Suspension for the duration of the championships.



5. Official Hotels

1. Howard Johnson Incheon Airport

Hotel	Howard Johnson Incheon Airport
Distance to the airport	12 kilometre (10min by bus)
Distance to Bowling Centre	22 kilometres (20min by bus)
Address	6, Shindosinam-ro 142-bungil, Jung-gu, Incheon, 22371, Korea
Phone	+82 32-722-0000
Email	asher.park@hojoincheon.com
Website	Howard Johnson Incheon

Room rates	
Superior Double (100 rooms) with 1 person Daily Breakfast	140,000 KRW (approx. US\$105)
Superior Twin (100 rooms) with 2 persons Daily Breakfast	160,000 KRW (approx. US\$120)

2. Days Hotel & Suites Incheon Airport

Hotel	Days Hotel & Suites Incheon Airport
Distance to the airport	12 kilometre (10min by bus)
Distance to Bowling Centre	22 kilometres (20min by bus)
Address	6, Shindosinam-ro 142-bungil, Jung-gu, Incheon, 22371, Korea
Phone	+82 32-722-0000
Email	asher.park@hojoincheon.com
Website	Days Hotel & Suites Incheon

Room rates	
Residence Superior Double (100rooms) with 1 person Daily Breakfast	140,000 KRW (approx. US\$105)
Residence Deluxe twin (80 rooms) with 2 persons Daily Breakfast	150,000 KRW (approx. US\$113)
Days Family Suite Room (20 rooms) with 2 persons Daily Breakfast	170,000 KRW (approx. US\$127)



*Room rates are inclusive of 10% service charge per room per night.

Room rates are inclusive of breakfast and wireless internet free of charge.

All reservations must be made directly to the Korea Bowling Association.

Deadline for reservation is April 30, 2024. Forfeiture of the first night room charge of the rooms booked applied if cancellation is made after the deadline or for no show.

All bookings are on a first-come-first-serve basis, reservations made after the deadline will be subject to availability of rooms at the official hotel and room rates may not be the same.

Updated information on room availability in the official hotel will be released periodically for federations' reference and information.

6. Bowling Centre

Fiesta Bowling Centre

Centre location	
Distance to the airport	22 kilometers
Address	806, Bongsu-daero, Seo-gu, Incheon, Korea
Phone	+82 32 565 2468
E-mail	knsu05@hanmail.net
Center specifications	
Number of lanes	32
Lane approach	AMF HPL
Lane surface	AMF HPL
Pin decks	AMF
Pin spotters	AMF
Pins	AMFlite II
Scoring system	Youmecom

7. Visa Information

Please check here. https://www.visa.go.kr/

8. Results Services

The latest technology will be in use both for the press officials and for accumulation and presentation of scores and standings. Scores will be shown in the venue on appropriate display units. Online results will be available as well.

9. Transportation

Participating teams will arrive in Korea at the Incheon International Airport, which is around 30 minutes driving distance to the Championships venue and the hotel is approximately 10 minutes from the airport.



Airport pick-up service will be provided if participating teams stay in the Official Hotels.

Pick-up will be arranged for all participating teams and registered guests to and from all official hotels to the Bowling Centre.

10. Fees

2024 WYC Entry Fee

The 2024 WYC entry fee per person is **US\$300**.

This fee is payable for all members of each delegation, including athletes, coaches, managers, head of delegations, other officials and supporters in the team. This fee covers accreditation card, transportation, participation in Opening Ceremony and the Victory Banquet

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Prepayment of Fees

All entry fees and hotel accommodation fees must be paid to KOREA BOWLING ASSOCIATION.

11. Flags and Anthems

All participating federations are reminded to bring along (two) national flags size 1 metre x 2 metres and 1 cd or mp3 softcopy 320 kbps or higher of their national anthem to be delivered to the Tournament Office upon arrival.

12. Forms and Deadlines

Attached with this bulletin are all the forms related to the WYC 2024.

Please pay attention to the following deadlines for WYC 2024.

- Latest March 29 2024
 - o Entry Form A advising if the federation will participate or not
- Latest April 30, 2024
 - Form B Entry Form
 - o Form C Hotel Form Directly to Korean Bowling Association
 - o Form C-1 Room List with Names
 - Form D Bowlers Information
 - o Form E Registered Supporters
- Latest May 31, 2024
 - o Form F Arrival and Departure Information
 - o Pay the entry fees to Korean Bowling Association



Form A: Entry Form

Please return this form even if you do not want to participate in the 2024 WYC.

Country & Federation →		
Confirmation		
Does your federation want to participate?	(Yes / No)	
The delegation		
Number of players in team	MALES	FEMALES
Number of officials in the team	Coaches	Officials
Contact information		
Contact person		
Mobile – please include country code		
E-mail		
Federation Contact (if different from above)		
Federation E-mail		
Federation Phone (include country code)		
The ultimate deadline of submitting this for	rm is <u>March 29.20</u>	<u>)24</u>
Contact information of the 2024 WYC Organi	zing Committee	
Phone	E-mail address	
+82 2 420 4280	wyc2024@ibf-b	oowling.org



Form B: Entry Form

Federatio	n		→		
				Family Name	Given Name
			1.		
Male	Bowler	rs	2.		
			3.		
			4.		
			1.		
Female	a Rowle	n rec	2.		
reman	e Down	E1 8	3.		
			4.		
		Ti	itles		
	1.				
Team	2.				
Officials	3.				
Officials	4.				
	5.				
	6.				

This ENTRY FORM, accompanied with a <u>recent passport size photo (in JPEG format)</u> of each participant and official,

The deadline for submitting this form is A	oril 30, 2024
Contact information of the 2024 WYC Organ	izing Committee
Phone	E-mail address
+82 2 420 4280	wyc2024@ibf-bowling.org



Federation Name of Hotel Number of Rooms Type of Room Arrival Date Departure Date

Type of rooms (field no. 2 to in the table above):

- 1 = Superior Double with 1-person Daily Breakfast.(Howard Johnson)
- 2 = Superior Twin with 2-person Daily Breakfast.(Howard Johnson)
- 3 = Residence Superior Double with 1-person Daily Breakfast.(Days Hotel & Suites)
- 4 = Residence Deluxe Twin with 2-person Daily Breakfast.(Days Hotel & Suites)
- 5 = Days Family Suit Room Twin with 2-person Daily Breakfast.(Days Hotel & Suites)

All reservations must be made directly with KOREA BOWLING ASSOCIATION

Rates: (available only through the Korea Bowling Association)

The ultimate deadline of submitting this for	rm is <u>April 30, 2024</u>
Contact information of the 2024 WYC Organi	izing Committee
Phone	E-mail address
+82 2 420 4280	wyc2024@ibf-bowling.org



Form C-1: Room List with Names

Federation >

Your delegation divided at the hotel rooms			
Room	Type	Please type all names in the room (First name/Last name)	
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Type of rooms (field no. 2 to in the table above):

- 1 = Superior Double with 1-person Daily Breakfast.(Howard Johnson)
- 2 = Superior Twin with 2-person Daily Breakfast.(Howard Johnson)
- 3 = Residence Superior Double with 1-person Daily Breakfast.(Days Hotel & Suites)
- 4 = Residence Deluxe Twin with 2-person Daily Breakfast.(Days Hotel & Suites)
- 5 = Days Family Suit Room Twin with 2-person Daily Breakfast.(Days Hotel & Suites)

The ultimate deadline of submitting this form is April 30, 2024		
Contact information of the 2024 WYC Organizing Committee		
Phone	E-mail address	
+82 2 420 4280	wyc2024@ibf-bowling.org	



Form D: Bowlers Information Form				
Federation	 on	→		
Name (En	nglish):Give	en Name	Family N	Jame
Date of Bi	irth:dd / mm / yy	Place	of birth:	
*Left / Riş	ght / Two handed	(delete	e inappropriate))
High Gan	ne:	Avera	ge:	
High serie	es (3 games):	(6 gan	nes):	
Bowling E	Experience:	yea	<u>urs</u>	
Years in N	National Team:	yea	ars	
	wling Achievements	:		
Year	Event			Achievement
	_			
<u> </u>				
Signature: *President Signature	t / Chairman/ Secret	Date tary General of		ederation / Congress
The dead	dline for submitting	this form is Ap	oril 30, 2024	
Contact is	nformation of the 202	24 WYC Organi	izing Committee	
Phone			E-mail address	5
+82 2 420 4280		wyc2024@ibf-l	bowling.org	



Form E: Supporters Form

Federation	→	

Name of Supporters			
	First Name	Family Name	
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			

The deadline for submitting this form is April 30, 2024		
Contact information of the 2024 WYC Organizing Committee		
Phone E-mail address		
+82 2 420 4280	wyc2024@ibf-bowling.org	



Form F: Arrival / Departure Form

Federation >	
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ARRIVAL INFORMATION

ARRIVAL INFORMATION			
Date (dd/mm/yyyy)	Flight #	Time 24hr digital presentation	# of People

DEPARTURE INFORMATION

Date (dd/mm/yyyy)	Flight #	Time 24hr digital presentation	# of People

The deadline for submitting this form is May 31, 2024		
Contact information of the 2024 WYC Organizing Committee		
Phone	E-mail address	
+82 2 420 4280	wyc2024@ibf-bowling.org	