

# **GENERAL RULES**

## **14<sup>th</sup> INTERNATIONAL FRIENDLY**

### **COMPETITION**

### **FEBRUARY 10<sup>th</sup> to 14<sup>th</sup>, 2026**

#### **GENERAL RULES**

##### **Singles, BOYS, and GIRLS**

The Singles Event will be conducted in two separate squads:

**Boys Division** – 64 players

**Girls Division** – 48 players

Each bowler will play **six (6) games** in a single block, following the lane rotation pattern established in the championship schedule.

The final standing will be determined based on the **total pinfall** accumulated over the six games. In the event of a tie for any position, the **highest last game** will decide the ranking; if still tied, the **second last game**, and so on, will be used until the tie is broken.

**Cash prizes** for both Boys and Girls divisions will be awarded according to the official *Prize Money Table* attached to this regulation.

##### **Doubles BOYS and GIRLS**

The Doubles Event will be conducted in two separate divisions:

**Boys Division** – 32 doubles (64 players)

**Girls Division** – 24 doubles (48 players)

Each team will play **six (6) games** on a single pair of lanes, following the lane rotation pattern established in the championship schedule.

The final standing will be determined based on the **combined total pinfall** of both players over the six games. In the event of a tie for any position, the **highest last game total** of the team will decide the ranking; if still tied, the **second last game**, and so on, will be used until the tie is broken.

**Cash prizes** for both Boys and Girls divisions will be awarded according to the official *Prize Money Table* attached to this regulation.

## **Team Event BOYS and GIRLS**

The Team Event will be conducted in two separate divisions:

**Boys Division** – 16 teams (4 players per team)

**Girls Division** – 12 teams (4 players per team)

Each team will play **six (6) games** on one pair of lanes, according to the lane rotation pattern established in the championship schedule. The Boys and Girls divisions will be conducted in **separate squads**.

The final standing will be determined based on the **total pinfall** of all four players combined over the six games. In the event of a tie for any position, the **highest last game team total** will decide the ranking; if still tied, the **second last game**, and so on, will be used until the tie is broken.

**Cash prizes** for both Boys and Girls divisions will be awarded according to the official *Prize Money Table* attached to this regulation.

## **All Events (Individual)**

The **All Events** standings will be based on the **total pinfall of all eighteen (18) games** played by each athlete across the three events: Singles, Doubles, and Team.

Separate divisions will be maintained for **Boys** and **Girls**.

The final ranking will be determined by the total accumulated pinfall over the 18 games. In the event of a tie for any position, the **highest six-game block** (from any event) will decide the ranking; if still tied, the **next highest block**, and so on, will be used until the tie is broken.

**Cash prizes** will be awarded for both Boys and Girls divisions according to the official *Prize Money Table* attached to this regulation.

## Master BOYS and GIRLS

### First Stage

The **Masters Event** will be conducted separately for the Boys and Girls divisions, with all participants playing at the same time.

Qualification:

**Girls Division:** The top **8 athletes** from the *All Events* standings will qualify for the Masters. Plus, the **best athlete from each team** (one per team) will be eligible, making a total of **20 girls' athletes**.

**Boys Division:** The top **12 athletes** from the *All Events* standings plus the **two best athletes from each team** will qualify, making a total of **24 players**. Qatar will be eligible for **eight athletes**, as they have four teams, totaling **44 boys' athletes**.

**A total of 64 athletes, including boys and girls.**

Format:

All qualified athletes will play **six (6) games** in one block. The competition will be conducted in groups of **four athletes per pair of lanes**, following the official lane movement pattern (all groups move six lanes to the right after each game).

For this stage, **each athlete will carry forward 50% of the pinfall** from their *All Events* total (sum of Singles, Doubles, and Team).

After the six games are completed:

The **top 12 Boys** and **top 8 Girls** based on total pinfall (including carry-over) will advance to the next round.

The **top 4 Boys** will receive a **direct entry to the Quarterfinals**, while the remaining players will continue according to the *Masters Final Stage Format* attached to this regulation.

All ties will be broken by the **highest last game**, then by the **second last game**, and so on if required.

**Cash prizes** for both Boys and Girls divisions will be awarded according to the official *Prize Money Table* attached to this regulation.

## **Second Stage: Quarterfinals**

The top **12 Boys** and the top **8 Girls** of the First Stage of the Master will play according to the following brackets: the top 4 Boys have a bye, so they qualify straight for the quarterfinals.

### **8<sup>th</sup> of Final**

#### **Boys**

**14.30 hs to 15.15**

5vs 12 (winner A)	Lanes 25/26.	6vs 11(Winner B)	Lanes 27/28
7vs 10 (winner C)	Lanes 29/30	8vs 9 (Winner D)	Lanes 31/32

### **Quarter Finals**

#### **Boys and Girls**

**15.25 to 16.10**

#### **Boys**

1vs D(Winner 1')	Lanes 15/16	2vs C (Winner 2')	Lanes 17/18
3vs B (Winner 3')	Lanes 19/20	4vs A (Winner 4')	Lanes 21/22

#### **Girls**

1vs 8 (Winner A)	Lanes 25/26	2vs 7 (Winner B)	Lanes 27/28
3vs 6 (Winner C)	Lanes 29/30	4vs 5 (Winner D)	Lanes 31/32

### **Third Stage: Semi-Final Boys and Girls**

**16.20 to 17.05**

#### **Girls**

A vs D (W1'- L3') Lanes 17/18      B vs C (W2'-L4') Lanes 19/20

#### **Boys**

1vs 4 (WA'- LC') Lanes 5 /6      2vs 3 (W B'- LD') Lanes 3 /4

### **Fourth Stage Master Final**

**17.15 to 18.00**

#### **Girls**

Winner 1' vs 2' Lanes 9/10      Losers 3'vs 4' Lanes 7/8

#### **Boys**

Winner A' vs. B' Lanes 11/12      Losers C 'vs D' Lanes 13/14

All matches will be best of 3; winners must win two games.

### **GENERAL RULES**

#### **Tie-Break Rules**

In the event of a tie during qualification, the **highest score from the last game** will determine the position. If still tied, the **second last game**, and so on, will be used until the tie is broken.

From the **Quarterfinals onwards**, ties will be decided by a **9th and 10<sup>th</sup>-frame roll-off**. The **higher-seeded player** will choose which lane to start, and a **draw** will determine who bowls first.

#### **Ball Surface**

Will be allowed to change between games by hand